

TUTORIAL MEMBUAT SOAL NUMERASI

(untuk Guru)

1. Pilih TURN EDITING ON





4. Ubah SETTINGAN pada TIMING, GRADE (Attempts allowed), REVIEW OPTION dan

ACTIVITY COMPLETION

•	
- General	
Name	O Judul Soal
Description	
	Display description on course page ①
Timing Open the quiz	3 ♦ March 2022 ♦ 13 ♦ 50 ♦ ⊞ □ Enable
Close the quiz	8 ¢ March ¢ 2022 ¢ 13 ¢ 50 ¢ ⊞ □ Enable
i ime limit	
When time expires	Open attempts are submitted automatically \$
Grade Grade category	⑦ Uncategorised ♀
Grade to pass	3
Attempts allowed	1
 Review options (*) During the attempt (*) Whether correct (*) Marks (*) Specific feedback (*) General feedback (*) Right answer (*) 	Immediately after the attempt Later, while the quiz is still open Immediately after the attempt The attempt Whether correct Whether correct Marks Marks Specific feedback Specific feedback General feedback General feedback Right answer Right answer
Overall feedback (?)	Overall feedback
 Activity completion 	com
Completion tracking	Show activity as complete when conditions are met
Require view	Student must view this activity to complete it
Require grade	Student must receive a grade to complete this activity
Require passing grade	Require passing grade Or all available attempts completed
Require attempts	Minimum number of attempts: 1

5. Klik **SAVE and DISPLAY** seperti gambar di bawah ini.





6. Kemudian klik Edit Quiz

Judul Soal	\$
Done: View	
Attempts allowed: 1	
Time limit: 2 hours	
No questions have been added yet	
Edit quiz)
Back to the course	

7. Atur settingan quiz apakah mau diacak atau tidak (disarankan tidak diacak jika ada soal cerita

utk beberapa soal)

Total of marks: 0.00
BDh



BENTUK-BENTUK QUIZ.

A. Multiple Choice

Bisa memilih satu atau lebih jawaban dari satu pertanyaan.

1. Tekan tombol Add

E	ditin	g qı	uiz: Judul Soal	(copy)⊚					
Qu	uestions:	5 This	quiz is open				Maximum grade	10.00 Save	
F	Repagin	ate S	elect multiple items					Total of marks: 5.00	
	l							🗆 Shuffle 🕐	
	Page 1							Add •	
. Pi	ilih	Mu	ltiple Choice	2					
	Ch	00	se a ques	tion typ	e to add	×		h	
	QUI	ESTIC	ONS	Sel	ect a question type to	see its		22	
	0	IΞ	Multiple choice	des	scription.			$\langle \rangle$	
	0	••	True/False						
	$^{\circ}$	E	Matching						
	$^{\circ}$		Short answer						
	0		Numerical						
-	$^{\circ}$		Essay					1	
	\bigcirc	2+2 = ?	Calculated						
	0	2+2 = ?	Calculated multichoice						
	0	2#2 =-?	Calculated simple						
	0	• ‡•	Drag and drop	-					
					Add	Cancel	bidin		

3. Buat pertanyaannya (bisa embed soal gambar)

Category		De	fault	for In	tera	ctive	Cont	ent >				•											
Question name	0	1]										
Question text	0	1		A •	В	Ι	:=	IE	10		B	5	0	1		÷		Ø	H-9]			
			Ber Farr	nji ras	Im Fa	an iz	Rif Lab	dah ibah	K	iana Nisa	Ra Ay	chel esha Kanan	Be	laka	ng								
		Peri pos ber	hatika isi no pinda	an de mor ah po	inah 2 <u>da</u> ida b	tem ri de ang	pat di pan d ku yai	uduk an la ng dit	siswo ur ke emp	a kelas Ə-2 <u>da</u> ati Ra	9A S ri kiri. chel.	MPIT / Mingo Kemu	Abu I gu in dian	Baka j, Izzc Raci	r <u>pa</u> it du nel c	da m iduk d luduk	ingg di <u>po</u> c di p	u lalu sisi Lo osisi	ı. Pad abiba Nada	a min h. <u>Sec</u> dan	agu l Iangi Nada	lalu, Izz can Lal berpii	tat di bibah ndah



4. Silakan tentukan pilihan untuk jawabannya (1 jawaban atau bisa lebih dari 1 jawaban)

ID number	0	
One or multiple answers?		One answer only Multiple answers allowed One answer only
Number the choices? Show standard instructions	3	a, b, c, _ •
 Answers 		
Choice 1		

5. Kemudian bisa dibuat acak untuk jawaban yang ada.

Kemudian bisa dibuat acak	untuk jawaban yang ada.
One or multiple answers?	Multiple answers allowed \$
	□ Shuffle the choices? ⑦
Number the choices?	a,, b,, c, \$

6. Jika Jawabannya hanya 1 maka nilai yang diberikan langsung 100%

Grade	None 🗢
Feedback	
Choice 2	1 A ▼ B I ☱ ☱ ☱ ७ № @ ■ № № @ н.9
Grade	Translasi yang dilakukan Nada (1,-3)
Feedback	

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7. Jika Jawabannya lebih dari 1 maka nilai yang diberikan bisa dibagi rata atau sesuai keinginan.

Choice 2	Ⅰ A • B I ≔ ≔ ≔ ⊂ % % © ⋒ ⊕ ⊎ № ℓ н+P
	Translasi yang dilakukan Nada (-1,-3)
Grade	50% +
Feedback	Image: Image
Choice 3	
Grade	None ¢
Feedback] A - B I ≔ ≔ ≔ ≡ 9 % © ≥ ≥ ± 2 HP
Choice 4	
	Jika Izzat dan Rachel akan bertukar t <mark>empat, maka translasi</mark> yang dilakukan Izzat (3,-2) dan Rachel (-3,2)
Grade	50% ¢
Feedback	↓ A▼ B I := := := := % % © I I I I +P

8. Jika sudah selesai Klik Save Changes







B. Matching

Jawaban untuk masing-masing pertanyaan dan harus dipilih dari daftar jawaban yang ada.

Contoh Soal:

Faiz dil dilakuk	beri kesempatan an Faiz dengan	i untuk memilih tempat duduk di minggu ini. Pasangkan translasi yang posisi yang akan ditempati.
Transla	si Po	sisi
(-1, 4)	Choose 🗢	
(2, 3)	Choose 🔺	1
	011003€ ♥	
(0, 3)	Choose 🗢	
(3, 2)	Choose ¢	

1. Pilih Matching





2. Buatlah pertanyaannya

Question text	Image: A register bit is a state of the image of the	
Default mark		

3. Bisa diacak untuk jawabannya

ID number	
	🗆 Shuffle 💿
	answer with a blank question, entries where both the question and the answer are a
Question 1	answer with a blank question. Entries where both the question and the answer are t
Question 1	answer with a blank question. Entries where both the question and the answer are t
Question 1	answer with a blank question. Entries where both the question and the answer are not an a the answer
Question 1	answer with a blank question. Entries where both the question and the answer are to the question and the question are to the question and the question are to th
Question 1 Answer	answer with a blank question. Entries where both the question and the answer are to the question are
Question 1 Answer	answer with a blank question. Entries where both the question and the answer are to 1 A ▼ B I ≔ ≡ ■ % % © ■ № ♥ № € (-1, 4) Kayla
Question 1 Answer Ouestion 2	answer with a blank question. Entries where both the question and the answer are to the question and the question are to the q
Question 1 Answer Question 2	Image: Arrow B I I IIIIIIIIIIIIIIIIIIIIIIIIIIIIIII
Question 1 Answer Question 2	Image: Arrow B I IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII
Question 1 Answer Question 2	answer with a blank question. Entries where both the question and the answer are t 1 A ▼ B I ≔ ≡ ■ ● S © ■ ■ ● ● C (-1, 4) Kayla 1 A ▼ B I ≔ ≡ ■ ● S © ■ ■ ● C (2, 3)
Question 1 Answer Question 2 Answer	Image: Arrow B I

4. Save Changes jika sudah selesai





C. Short Answer

Mengizinkan respons dari satu atau beberapa kata yang dinilai dengan membandingkan dengan berbagai model jawaban, yang mungkin berisi karakter pengganti.

1. Pilih Short Answer







3. Ubah settingan Case Sensitivity menjadi No, Case...... agar penulisan jawaban tidak berpengarus

huruf besar atau kecilnya kemudian isi jawaban yang benar.

ID number	0
Case sensitivity	No, case is unimportant 🗢
Correct answers	You must provide at least one possible answer. Answers left blank will not be used. '*' can be match any characters. The first matching answer will be used to determine the score and fe
Answers	
Answer 1	Farras Grade 100% +
Feedback	

4. Save Changes jika sudah selesai







D. Drag dan Drop Kata pada soal kalimat

Kata-kata yang hilang dalam teks pertanyaan diisi menggunakan drag and drop.

Contoh Soal:

Question 1 Not yet answered Marked out of 1.00	S R d	ialah satu rukun haji atau un tukun Hajar Aswad, Rukun Y an berputar mengelilingi ka't Hajar Aswad 4 rukun	arah adalah amani, Rukun Syami pah sebanyak 7 kali. thawaf	mengelilingi ka'bah. Ka'bah sendiri memiliki (sudut) yaitu : dan Rukun Iraqi. Jama'ah haji/umrah, memulai thawaf di Rukun
Start again	Save	Fill in correct responses	Submit and finish	Close preview
				$0 \cup h$

1. Pilih Drag and Drop into Text





2. Buat pertanyaan dan untuk kata yang hilang digantikan dengan tanda [[1]] [[2]]

[[3]] dan seterusnya.

Question name	0	4
Question text	0	
		Salah satu rukun haji atau umrah adalah [[1]] mengelilingi ka'bah. Ka'bah sendiri memiliki [[2]] (sudut) yaitu : Rukun Hajar Aswad, Rukun Yamani, Rukun Syani Kan Rukun Iraqi. Jama'ah haji/umrah, memulai thawaf di Rukun [[3]] dan berputar mengelilingi ka'bah sebanyak 7 kai [[1]] [[2]] [[3]] dSt

3. Sesuaikan jawaban dengan pilihan tanda [[]] pada pertanyaan.

- Choices		
	Shuffle	
Choice [[1]]	Answer thawaf	Group A 🗢 🗆 Unlimited
Choice [[2]]	Answer 4 rukun	Group A 🗢 🗆 Unlimited
Choice [[3]]	Answer Hajar Aswad	Group A 🗢 🗆 Unlimited
Choice [[4]]	Answer	

4. Save Changes jika sudah selesai

	Save changes and continue editing	1	
6	Save changes Cancel	h	
		U	



E. Drag dan Drop text ke gambar

Penanda diseret dan dijatuhkan ke gambar latar belakang.

Contoh Soal:



1. Pilih Drag and Drop Markers





2. Buatlah instruksi atau pertanyaannya

General		
Category		Default for Interactive Content > (6)
Question name	0	5
Question text	0	Image: Arrow B Image:

3. Pilih Gambar yang akan dijadikan soal

 Preview 	
	Select a background image file, enter text labels for markers and define the drop zones on the background in to which they must be dragged.
	Refresh preview
Background image	Choose a file
	depositphotos_308778886-stock-illustration-cute-kid-teen-boy-show.jpg
	Accepted file types:

4. Tentukan tanda untuk masing-masing jawaban dan berapa kali siswa diizinkan menjawab.

	Shuffle drag items each	ch time question is attempted	
Marker 1	Mata	Number 1 💠	
Marker 2	Rambut	Number 1 +	
Marker 3	Tangan	Number 1 ¢	
	Blanks for 3 more mark	ers	



5. Pada bagian Drop zone pilihlan bentuk (ada Circle, polygon)

Untuk bagian **Marker (lakukan 1 per 1**) pilihlah jawabannya kemudian geser bentuk yang muncul pada gambar soal (lihat Langkah selanjutntya)

	Blanks for 3 more markers
✓ Drop zones	\frown
Drop zone 1 (Shape Circle Marker Mata Coordinates 274,181;21
Drop zone 2	Shape Circle + Marker Mata + Coordinates 340,171;15
Drop zone 3	Shape Polygon + Marker Rambut + Coordinates 190,77;388,38;198,194
Drop zone 4	Shape Circle + Marker Tangan + Coordinates 363,265;15

Kemudian lihat di bagian gambar soal (dibagian atas) geser bentuk ke gambar atau bagian yang tepat





F. Drag and Drop Gambar

Bisa gambar atau label teks diseret dan dijatuhkan ke zona lepas pada gambar latar belakang.

KEKURANGANNYA : HANYA UNTUK 1 ZONA(KOTAK) 1 GAMBAR

CONTOH SOAL:



1. Pilih Drag and Drop Onto Image





2. Buatlah instruksi atau pertanyaannya:

Question text	0	
		<u>Letakkanlah gambar pada posisi</u> yang benar

3. Masukan gambar yang akan dijadikan pertanyaan.

Background image	Choose a file	
		kotak.jpg - You can drag and drop files here t
	Accepted file types:	
	Image (GIF) .gif	1
	Image (JPEG) .jpe .jpeg .jpg	
	Image (PNG) .png	
	and go (or or state) and and	
		V d/b
		
	Ayam	Babek
		D N 1

4. Masukan file yang akan di Drag and Drop (jangan lupa berikan label pada bagian Text)

	Shuffle drag items each time question is attempted	
Draggable item 1	Type Draggable image ♦ Group A ♦ □ Unlimited	
	Choose a file	
	ayam.jpg - You can drag and drop files here to add them.	
	Accepted file types:	
	Image (GIF).git Image (JPEG).jpe.jpeg.jpg Image (PNG).png	BAR
	Image (JEG) .pit Image (JEG) .pit .pit .pit .pit .pit .pit .pit .pit	BAR



 Pada bagian Drop Zones atur pilihan Draggable item kemudian geser gambar yang muncul di bagian atas (seperti gambar dibawahnya) ke bagian yang tepat

 Drop zones 			<u> </u>		
Drop zone l	Left 91	Top 89	Draggable item	1. ayam (ayam.jpg) 💠	Text
Drop zone 2	Left 308	Тор 94	Draggable item	2. bebek (bebek.jpg) 💠	Text
	Blanks for 3 m	nore drop zones			
Acce Imag Imag Save Changes jika s	kotok, bied file types: e (GIF) gir e (PKG) ping e (SVG+XML) svg.svgz	ipg - You can drag a	nd drop files here to add th	em.	
Sav	e changes and continue	editing			
Sav	e changes Cancel				

TERIMA KASIH.

SEMOGA BERMANFAAT

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